

## User Manual of BiXJ

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## Outline

- ◆ Commands of using BiXJ
- ◆ BiXJ Constructs
- ◆ Library Definition
- ◆ Type Definition

## Commands

- ◆ The command with the source and view specified in the *code.bix*
  - `java -jar BiXJ.jar code.bix [01]`
- ◆ The command with the source and view specified in the command
  - `java -jar BiXJ.jar code.bix [01] src.xml view.xml`
- ◆ The options:
  - 0 for forward transformation
  - 1 for backward transformation

## Notations

- ◆ An XML value can be an element, string (or texts), attribute or a namespace.
  - *s* denote one value
  - *S* or *V* denote a list of values

## BiXJ Constructs

- ◆ Generic
  - *xid*, *xconst*, *xseq*, *xpar*, *xmap*, *xif*, *xlet*, *xvar*, *xfunapp*
- ◆ XML
  - Element or Text
    - *xchild*, *xgettag*, *xchcont*, *xrename*, *xfndata*
  - Attribute
    - *xattribute*, *xattname*, *xattval*, *xmakeatt*
  - Name Space
    - *xnamespace*, *xnsprefix*, *xnsuri*, *xsetns*, *xnsdec*, *xnsadddec*

## BiXJ Constrcuts - *cont'*

- ◆ List
  - *xorder*, *xsub*, *xdistinct*
- ◆ Arithmetic
  - *xsum*, *xcount*
- ◆ Predicate
  - *xeq*, *xgt*, *xlt*, *xiselement*, *xistext*, *xwithtag*, *xwithname*, *xexist*
- ◆ I/O
  - *input*, *output*

## Generic Constructs

- ◆ xid
- ◆ xconst
- ◆ xseq
- ◆ xpar
- ◆ xmap
- ◆ xif
- ◆ xlet
- ◆ xvar
- ◆ xfunapp

## xid

`<xid />`

Source:

A list of values, say  $S$ .

View:

The list  $S$ .

## xconst

`<xconst>S</xconst>`

Argument:

A list of values  $S$ .

Source:

A list of values.

View:

The constant  $S$  for any source data

## xseq

`<xseq>X1 X2 ... Xn</xseq>` :

Arguments:

A list of transformations:  $X_1, \dots, X_n$

Source:

A list of values, say  $S$ .

View:

The result of applying  $X_i$  in sequence.

$X_1$  is applied to the source  $S$ , and  $X_i$  ( $2 \leq i \leq n$ ) is applied to the result of applying  $X_{i-1}$ .

## xpar

`<xpar>X1... Xn</xpar>`:

Arguments:

A list of transformations:  $X_1, \dots, X_n$

Source:

A list of values.

View:

The list obtained by concatenating  $V_1, \dots, V_{n-1}$  and  $V_n$ , where  $V_i$  is the result of applying  $X_i$  to the empty value ().

## xmap

`<xmap>X</xmap>` :

Argument:

A transformation  $X$ .

Source:

A list consisting of values, for instance,  $s_1, s_2, \dots, s_n$ .

View:

The concatenation of  $V_1, \dots, V_n$ , where  $V_i$  is the result of applying  $X$  to  $s_i$ .

## xif

`<xif>P X1 X2</xif>`:

Arguments:

Three transformations:  $P$ ,  $X_1$  and  $X_2$ .

Source:

A list of values, say  $S$ .

View:

The result of applying  $X_1$  to  $S$ , if the result of applying  $P$  to  $S$  is not the empty list.  
The result of applying  $X_2$  to  $S$ , otherwise.

## xlet

`<xlet><var>Var</var> X</xlet>`

Arguments:

A variable  $Var$ , wrapped in the `var` element, for the variable to be bound

A transformation  $X$  for the valid scope of  $Var$ .

Source:

A list of values, say  $S$ .

View:

The result of applying  $X$  to the empty value  $()$ , with the variable  $Var$  bound to  $S$ .

## xvar

`<xvar>Var</xvar>`:

Argument:

A variable  $Var$ .

Source:

A list of values.

View:

The most recent bound value of variable  $Var$ .

## Function declaration

`<function name="fn"  
arg1="Var1" ... argn="Varn">`

$X$

`</function>`

$fn$  is the function name

$Var_1 \dots Var_n$  are the formal parameters of this function

$X$  is the function body

Functions are defined in a library, and used by `xfunapp` in the next page. The library definition is introduced in page 45.

## xfunapp

`<xfunapp>  
<name>fn</name> <args>X1...Xn</args>  
</xfunapp>`:

Arguments:

The function name  $fn$ , which can be a string or a transformation.

A list of transformations for generating the concrete parameters.

## xfunapp - cont'

Source:

A list of values.

View:

The result of applying the function body  $X$  to the empty value  $()$ , under the context with the formal parameter  $Var_i$  bound to the result of applying  $X_i$  to  $()$ .

## Constructs for Element or Text

◆ xchild, xchcont, xrename, xfndata

## xchild

<xchild /> :

Source:

A singleton list containing an element, say

<tag>S</tag>.

View:

The list S.

## xgettextag

<xgettextag /> :

Source:

A singleton list containing an element, say

<tag>S</tag>.

View:

A singleton list containing string *tag* .

## xchcont

<xchcont>X<sub>1</sub> X<sub>2</sub> ... X<sub>n</sub></xchcont> :

Arguments:

A list of transformations: X<sub>1</sub>, ..., X<sub>n</sub>

Source:

A singleton list containing an element, say *e*.

View:

A singleton list containing the element *e* with its contents and attributes replaced by:

Removing the existing contents and attributes of *e*;

Applying each X<sub>i</sub>, from *i*=1 to *n*, to the empty value (). The result is added into the attributes of *e* if it is an attribute, and added into *e*'s content list otherwise.

## xrename

<xrename>X</xrename>:

Argument:

A transformation X.

Source:

A singleton list containing an element, say *e*.

View:

A singleton list containing the element *e* with its tag changed into the string computed by X on the source data.

## xfndata

<xfndata />:

Source:

A list of elements or strings, say s<sub>1</sub>, ..., s<sub>n</sub>.

View:

A list of strings. The *i*-th string is the result of concatenating all text contents in s<sub>i</sub> if it is an element, or just s<sub>i</sub> itself if it is a string.

## Constructs for Attribute

- ◆ xattribute
- ◆ xattname
- ◆ xattval
- ◆ xmakeatt

## xattribute

<xattribute /> :  
Source:  
A singleton list containing an element, say <tag  $an_1 = "av_1" \dots an_n = "av_n" >S</tag>$ .  
View:  
The list, containing  $an_1 = "av_1", \dots, an_n = "av_n"$ .

## xattname

<xattname /> :  
Source:  
A singleton list containing an attribute, say  $an = "av"$ .  
View:  
A singleton list containing the attribute name " $an$ ".

## xattval

<xattval /> :  
Source:  
A singleton list containing an attribute, say  $an = "av"$ .  
View:  
A singleton list containing the attribute value " $av$ ".

## xmakeatt

<xmakeatt> $X_1 X_2$ </xmakeatt> :  
Arguments:  
Two transformations  $X_1$  and  $X_2$  for computing the attribute name and value, respectively.  
Source:  
A list of values, say  $S$ .  
View:  
An attribute with the result of applying  $X_1$  to  $S$  as its name, and the result of applying  $X_2$  to  $S$  as its value.

## Constructs for Name Space

- ◆ xnamespace
- ◆ xnsprefix
- ◆ xnsuri
- ◆ xsetns
- ◆ xnsdec
- ◆ xnsadddec

## xnamespace

<xnamespace />:

Source:

A singleton list containing an attribute or element, say  $s$ .

View:

A singleton list containing the namespace of  $s$ .

## xnsrefix

<xnsrefix />:

Source:

A singleton list containing a namespace, say  $s$ .

View:

A singleton list containing the prefix of  $s$ .

## xnsuri

<xnsuri />:

Source:

A singleton list containing a namespace, say  $n$ .

View:

A singleton list containing the URI of namespace  $n$ .

## xsetns

<xsetns> $X_1$   $X_2$ </xsetns>:

Arguments:

Two transformations  $X_1$  and  $X_2$

Source:

A singleton list containing an element, say  $e$ .

View:

A singleton list containing  $e$  with a new namespace, whose prefix and URI are obtained by applying  $X_1$  and  $X_2$  to the empty value  $()$ , respectively.

## xnsdec

<xnsdec />:

Source:

A singleton list containing an element, say  $e$ .

View:

A list of namespaces declared in the element  $e$ .

## xnsadddec

<xnsadddec> $X_1$   $X_2$ </xnsadddec>:

Arguments:

Two transformations  $X_1$  and  $X_2$

Source:

A singleton list containing an element, say  $e$ .

View:

A singleton list containing  $e$  with its namespace declaration extended by a new namespace. Its prefix and URI are obtained by applying  $X_1$  and  $X_2$  to the empty value  $()$ , respectively.

## Constructs for List

- ◆ `xorder`
- ◆ `xsub`
- ◆ `xdistinct`

## `xorder`

`<xorder>X <dir>Dir</dir></xorder>`

Arguments:

*Dir* can be ascending or descending, and the default is ascending when `<dir>` is omitted.

*X* is a transformation

Source:

A list of values, say  $s_1, \dots, s_n$ .

View:

The list of sorting  $s_1, \dots, s_n$  in the *Dir* (ascending or descending) order based on the corresponding result of applying *X* to  $s_i$ .

## `xsub`

`<xsub>X1 X2</xsub>:`

Arguments:

Two transformations  $X_1$  and  $X_2$

Source:

A list of values, say *S*.

View:

A sub list of *S*, with the starting position and length computed by applying  $X_1$  and  $X_2$  to *S*, respectively.  
Note: the starting position begins with 1.

## `xdistinct`

`<xdistinct />:`

Source:

A list of values, say *S*.

View:

A sub list of *S*, containing all distinct values from *S*.

## Arithmetic Constructs

- ◆ `xsum`
- ◆ `xcount`

## `xsum`

`<xsum>X1 X2</xsum>:`

Arguments:

Two transformations  $X_1$  and  $X_2$ .

Source:

A list of values, say *S*.

View:

A singleton list containing a digit string, obtained by summing the integer results of  $X_1$  and  $X_2$  on *S*.

## xcount

<xcount />:

Source:  
a list of values, say  $S$ .

View:  
A singleton list containing the string “ $n$ ”, where  $n$  is the number of values in  $S$ .

## Predicates

- ◆ xeq
- ◆ xgt
- ◆ xlt
- ◆ xiselement
- ◆ xistext
- ◆ xwithtag
- ◆ xwithname
- ◆ xexist

## xeq

<xeq> $X_1$   $X_2$ </xeq>:

Arguments:  
Two transformations  $X_1$  and  $X_2$ .

Source:  
A list of values, say  $S$ .

View:  
A singleton list containing the string “true” if the results of  $X_1$  and  $X_2$  on  $S$  are equal, or an empty list otherwise.

## xgt

<xgt> $X_1$   $X_2$ </xgt>:

Arguments:  
Two transformations  $X_1$  and  $X_2$ .

Source:  
A list of values, say  $S$ .

View:  
A singleton list containing the string “true” if the result of  $X_1$  on  $S$ , after converted as an integer, is greater than the integer result of  $X_2$  on  $S$ , or an empty list otherwise.

## slt

<slt> $X_1$   $X_2$ </slt>:

Arguments:  
Two transformations  $X_1$  and  $X_2$ .

Source:  
A list of values, say  $S$ .

View:  
A singleton list containing the string “true” if the result of  $X_1$  on  $S$ , after being converted as an integer, is less than the integer result of  $X_2$  on  $S$ , or an empty list otherwise.

## xiselement

<xiselement />:

Source:  
A list of values, say  $S$ .

View:  
A singleton list containing the string “true” if  $S$  contains only an element, or an empty list otherwise.



## xistext

<xistext>:

Source:

A list of values, say  $S$ .

View:

A singleton list containing the string "true" if  $S$  contains only a string (or a text), or an empty list otherwise.

## xwithtag

<xwithtag>*str*</xwithtag>:

Argument:

The string *str*

Source:

A list of values, say  $S$ .

View:

A singleton list containing the string "true" if  $S$  contains an element with the tag *str*, or an empty list otherwise.

## xwithname

<xwithname>*str*</xwithname>:

Argument:

The string *str*

Source:

A list of values, say  $S$ .

View:

A singleton list containing the string "true" if  $S$  contains an attribute with the name *str*, or an empty list otherwise.

## xexist

<xexist> $X$ </xexist>:

Argument:

One transformation  $X$ .

Source:

A list of values, say  $s_1, \dots, s_n$ .

View:

A singleton list containing the string "true" if there exists  $s_i$  such that applying  $X$  to  $s_i$  returns a nonempty list, or an empty list otherwise.

## I/O Constructs

◆input

◆output

## input

<input>*str*</input>:

Argument:

The file name *str*.

Source:

A list of values, say  $S$ .

View:

The root element in the file *str*.

## output

`<output>str</output>`:

Argument:

The file name *str*.

Source:

A list of values, say *S*.

View:

The list *S*. In addition, *S* will be used to replace the content of file *str*. If *S* contains only one element, it will be written into *str* directly, otherwise the values in *S* will be wrapped up by a special tag *view*, and then written into *str*.

## BiXJ Library

- ◆ A library is defined in a single XML file
  - The root element must be: `<library>`
  - Under the root element is a list of function declarations
    - The format of function declarations has been shown with the construct of `xfunapp`.

## Library Import

- ◆ In the code file, a library is imported by the following instruction:

- `<?import library="lib-name.bix"?>`

## Type Definition

- ◆ The type for a source document is defined in an XML file
- ◆ The type file should be included in the corresponding source XML file with the following instruction:
  - `<?import srctype=" ty.xml"?>`

## Two notations: *Ty* and *Att*

- ◆ *Ty* represents one of the following types:
  - Element type, unit type, string type, sequence type, choice type, recursive type
- ◆ *Att* represents either an attribute type or a sequence of attribute types

## Element type

```
<TyElement [occurrence= "*" ]>  
  <label> tag</label>  
  Ty  
  Att  
</TyElement>
```

## Unit Type

```
<TyUnit> </TyUnit>
```

## String (or Text) Type

```
<TyString [occurrence= "*" ] />
```

## Sequence Type

```
<TySeq [occurrence= "*" ] >  
   $T_{y_1} \dots T_{y_n}$   
</TySeq>
```

## Choice Type

```
<TyChoice [occurrence= "*" ] >  
   $T_{y_1} \dots T_{y_n}$   
</TyChoice>
```

## Recursive Type

```
<TyRec [occurrence= "*" ] >  
  <var> tyvar </var>  
   $T_y$   
</TyRec>
```

## Attribute

```
<TyAtt>  
  <name>id</name>  
  <requirement>  
    [implied | required]  
  </requirement>  
</TyAtt>
```

## Attribute Sequence

```
<TySeq>  
  Att1 ... Attn  
</TySeq>
```

End